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RST Invariant digital image watermarking & digital watermarking based audiovisual quality evaluation

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Outline

- Digital watermarking
- RST invariant image watermarking
- Audiovisual quality evaluation based on watermarking

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Introduction to digital watermarking

- What is digital watermarking
- Host signals
- Applications of watermarking
- How it works
- Requirements for watermarking
- Some examples

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Digital watermarking

- Digital Watermarking technology allows users to embed some data into digital contents such as still image, movie and audio data.
- When data is embedded, it is not written at header part but embedded directly into digital media itself by changing media contents data.

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Host signals for digital watermarking

- Image
- Video
- Audio
- Software
- ...

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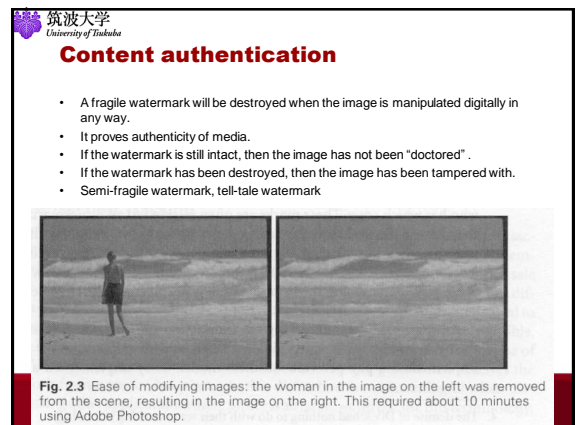
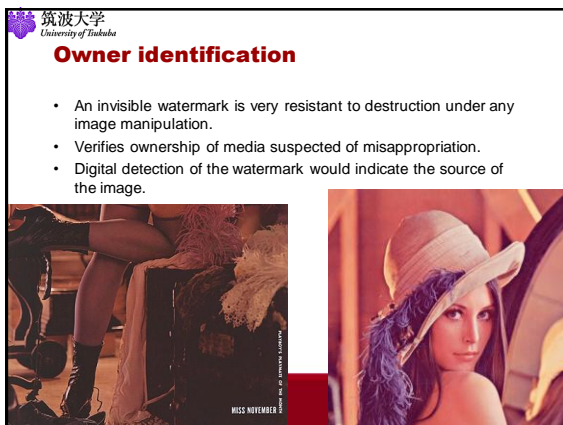
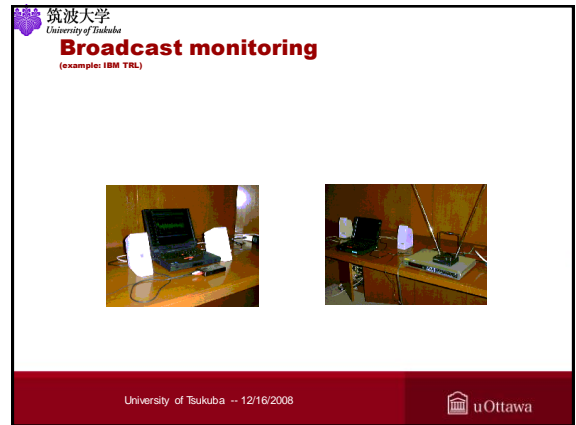
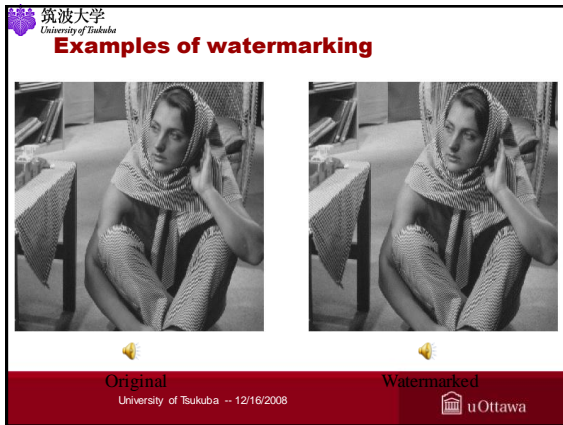
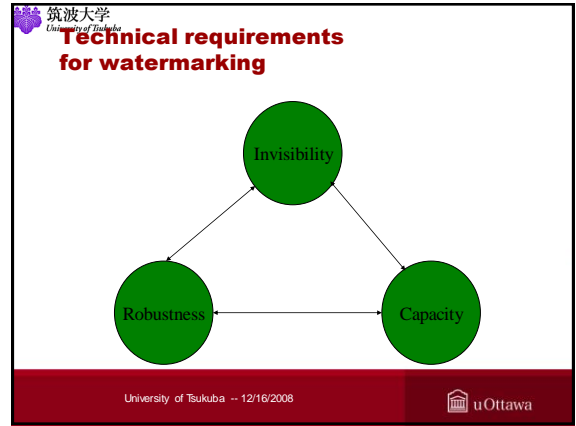
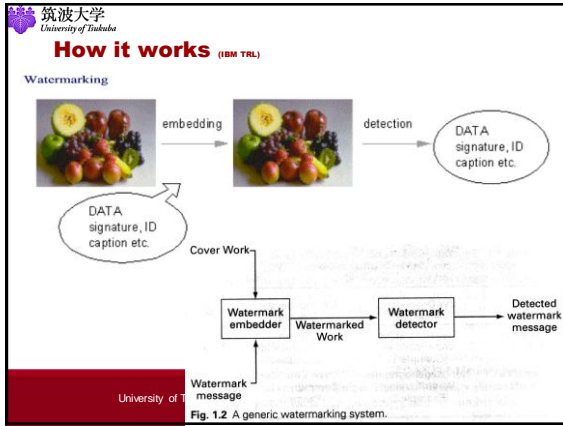
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Applications of digital watermarking

- Rights management
 - Copyrights protection
 - Content distribution, tracking and monitoring
- Authentication
 - Assure contents integrity
 - Prevent unauthorized alteration of contents
 - Detect alteration location in the contents
- Contents management
 - Indexing & retrieval
- Access/copy control
 - Prevent unauthorized copy, playback of multimedia contents
- Quality evaluation

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RST invariant image watermarking [1][3][6]

- Rotation, Scaling, and Translation (RST) are the most challenging attacks to image watermarking.
- We have proposed several novel RST invariant image watermarking algorithms.
- “An image rectification scheme and its applications in RST invariant digital image watermarking”

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Fourier transform

$$f(x, y) \leftrightarrow F(u, v)$$


The image shows a grayscale photograph of a woman sitting at a desk on the left. On the right is its Fourier transform magnitude spectrum, which is a dark image with a bright central peak and a complex pattern of smaller peaks representing the image's frequency components.

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Fourier transform – shift invariance

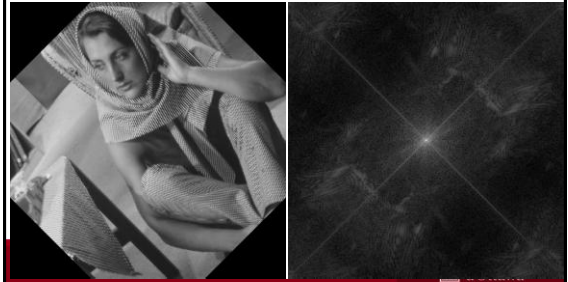
$$f(x+a, y+b) \leftrightarrow F(u, v) \exp(-j \frac{2\pi}{N} (au + bv))$$


The image shows a grayscale photograph of a woman sitting at a desk on the left. On the right is its Fourier transform magnitude spectrum, which is a dark image with a bright central peak and a complex pattern of smaller peaks representing the image's frequency components.

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Fourier transform – rotation


$$f_r(x, y) = f((x \cos a + y \sin a), (-x \sin a + y \cos a))$$

$$|F_r(u, v)| = |F((u \cos a + v \sin a), (-u \sin a + v \cos a))|$$


The image shows a grayscale photograph of a woman sitting at a desk, rotated counter-clockwise, on the left. On the right is its Fourier transform magnitude spectrum, which is a dark image with a bright central peak and a complex pattern of smaller peaks representing the image's frequency components.

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Fourier transform – scaling

$$f(ax, by) \leftrightarrow \frac{1}{|ab|} F\left(\frac{u}{a}, \frac{v}{b}\right)$$


The image shows a grayscale photograph of a woman sitting at a desk on the left. On the right is its Fourier transform magnitude spectrum, which is a dark image with a bright central peak and a complex pattern of smaller peaks representing the image's frequency components.

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Log-polar mapping

- Using log-polar coordinates:

$$u = e^{\rho} \cos \theta$$

$$v = e^{\rho} \sin \theta$$
- The magnitude of the Fourier spectrum:

$$|F(\rho, \theta)| = |\sigma|^2 |f(\rho - \ln \sigma, \theta - \alpha)|$$
- Advantage:
 - Image scaling results in a translational shift of $\ln \sigma$ along the log-radius ρ axis.
 - Image rotation results in a cyclical shift of α along the angle θ axis.
 - Image translation has no effects in LPM domain.

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Log-polar mapping (example)

Cartesian domain **LPM domain**

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Matching template

- We cut a small block as a matching template from the LPM domain or the spatial domain of the original image.

DFT: discrete Fourier transform
LPM: log-polar mapping

- The key technique is to match the template in the log-polar domain with the watermarked image having undergone RST attacks.

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Five traditional filters

- Classical matched filter
- Amplitude-only filter
- Inverse filter
- Phase-only filter
- Binary phase-only filter

$$G(\omega_p, \omega_\theta) = A_C(\omega_p, \omega_\theta) e^{-j\Phi_C(\omega_p, \omega_\theta)}$$

$$G_{BPOF}(\omega_p, \omega_\theta) = e^{-j\Phi_{BPOF}(\omega_p, \omega_\theta)}$$

where

$$\Phi_{BPOF}(\omega_p, \omega_\theta) = \begin{cases} 0^\circ, & G_r \geq 0 \\ 180^\circ, & G_r < 0 \end{cases}$$

G_r stands for the real part of the Fourier transform $G(\omega_p, \omega_\theta)$

$$G_A(\omega_p, \omega_\theta) = A_C(\omega_p, \omega_\theta)$$

$$G_I(\omega_p, \omega_\theta) = \frac{e^{-j\Phi_C(\omega_p, \omega_\theta)}}{A_C(\omega_p, \omega_\theta)}$$

$$G_\Phi(\omega_p, \omega_\theta) = e^{-j\Phi_C(\omega_p, \omega_\theta)}$$

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The matching results of the five filters (without rotation or scaling)

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The matching results of the five filters (with rotation and scaling)

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Phase-only filtering method

- Phase information is more important than the amplitude information in preserving the visual intelligibility.
- Correlation detection is only optimal in the case that the signal can be modeled as additive white Gaussian noise.
- Using only the phase information of the matching template and the LPM spectrum of the watermarked image undergone RST transformations.

$$r = IFFT[F_\Phi(\omega_p, \omega_\theta) \cdot G_\Phi^*(\omega_p, \omega_\theta)]$$

where

$$F_\Phi(\omega_p, \omega_\theta) = e^{-j\Phi_r(\omega_p, \omega_\theta)}$$

$$G_\Phi(\omega_p, \omega_\theta) = e^{-j\Phi_C(\omega_p, \omega_\theta)}$$

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The matching results of our method

(a) Without rotation or scaling (b) With rotation and scaling

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Rectification (rotation and scaling parameters)

- Compute the cross-correlation between the template and the watermarked image in the LPM domain.
- Suppose the coordinates of the peak is (ρ_1, θ_1) . We know the original position of the template is (ρ_0, θ_0) .
- The translations in the LPM domain are:

$$\begin{cases} \Delta_\rho = \rho_1 - \rho_0 \\ \Delta_\theta = \theta_1 - \theta_0 \end{cases}$$
- The rotation and scaling parameters in the spatial domain are:

$$\begin{cases} \alpha' = \frac{360^\circ \cdot \Delta_\theta}{N^2} \\ \sigma' = e^{-\frac{\ln(\frac{\rho_1}{\rho_0}) \Delta \rho}{M}} \end{cases}$$

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(a) Rotated by 45 degrees counter-clockwise without scaling (c) Scaled by 0.7 (e) Rotated by 45 degrees counter-clockwise after being scaled by 0.7062

(b) Correlation with (a). The peak is at (185, 185). (d) Correlation with (c). The peak is at (185, 185). (f) Correlation with (e). The peak is at (185, 185).

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* The original template position is (250, 370)

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Scaling without rotation

① Application 1: Spatial domain
② Application 2: Fourier domain
③ Application 3: LPM domain

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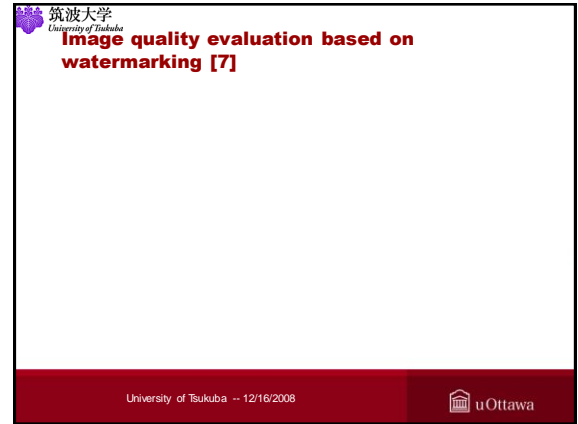
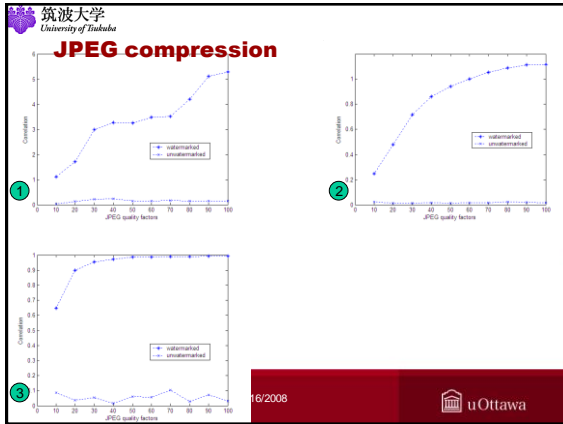
Rotation with cropping

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Scaling and rotation

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Limitation of existing quality metrics

- A common limitation of the widely used quality metrics, such as PSNR, wPSNR and Watson model: need access to the original work
 - All of them are based on point-to-point difference calculation between the original work and degraded work in spatial domain or in frequency domain
 - This definitely results in big inconveniences at the receiver side in a communication system when the original work is real-time signals such as TV signals

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Aim of developing watermarking based quality metric

- To find a quality estimation method which can accurately estimate image/video qualities without the access to the original image/video
 - Digital watermarking based metric can be a good candidate since it can evaluate the image/video quality by simply evaluating the degradation of the extracted watermark
 - Watermark is much smaller than the original work, which is easier to transmit and makes it possible for real-time quality evaluation

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Main idea of developing watermarking-based quality metric

- Use the degradation of watermark to evaluate the quality degradation of the cover work
 - The watermark is invisibly embedded throughout the cover work
 - The watermark is inseparable from the cover work, which means the watermark will undergo the same transformations and distortions as the cover work
 - The watermark can be embedded with suitable vulnerability so that the degradation of the watermark can reflect the quality degradation of the cover work

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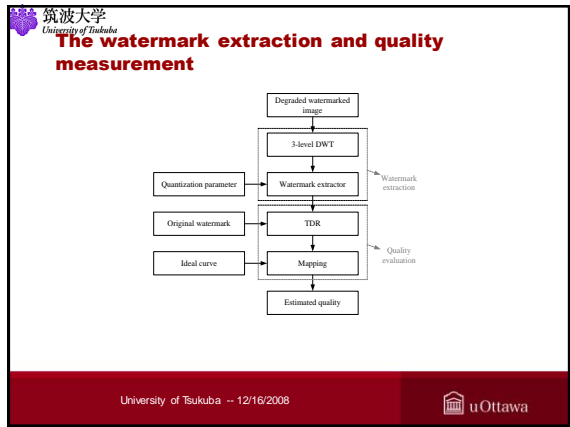
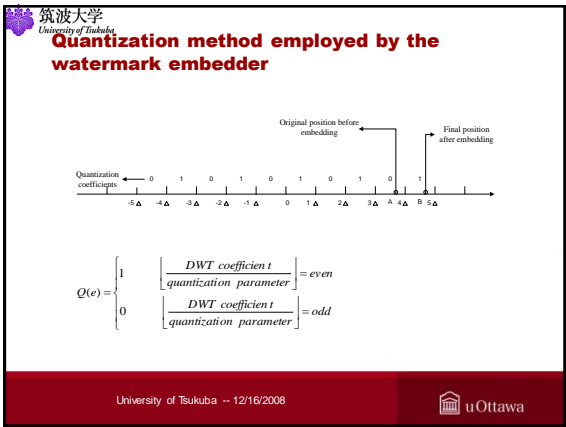
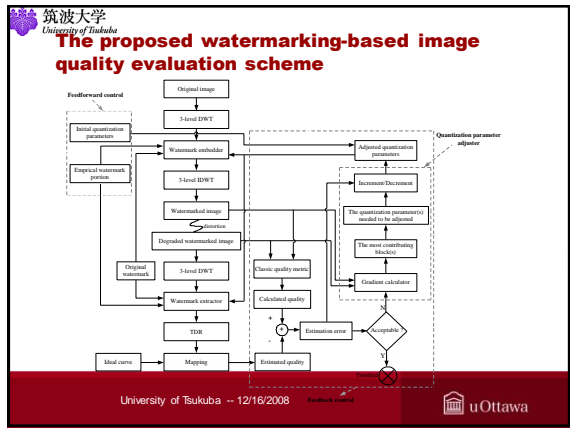
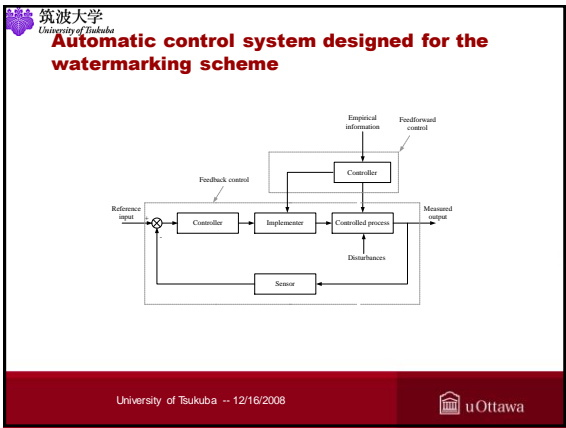
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Main idea of developing watermarking based quality metric

- The proposed scheme is based on DWT
- The different watermark embedding vulnerability for different cover work
 - Watermark embedding bits
 - Middle frequency
 - High/low frequency
 - Watermark embedding strength
- Need to:
 - Find a balance between robustness and fidelity
 - Improve accuracy of the results

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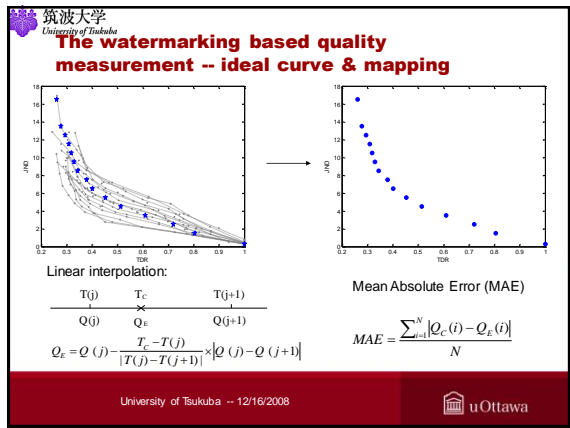
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The watermarking based quality measurement

- The image/video quality will be estimated by evaluating the degradation of the watermark
- TDR (True Detection Rate) for the watermark degradation

$$TDR = \frac{\text{Number of successfully detected watermark bits}}{\text{Number of watermark bits used for embedding}}$$

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The principle behind the adjustment of watermark vulnerability

The estimation errors on the sample distortions were reduced at the same time

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Evaluation -- Original watermark

The 32 by 32 original watermark

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Ideal curve used for estimating PSNR

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Experiment result 1 - estimating PSNR

MAE = 2.4733 dB MAE = 0.7877 dB

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Ideal curve for estimating wPSNR

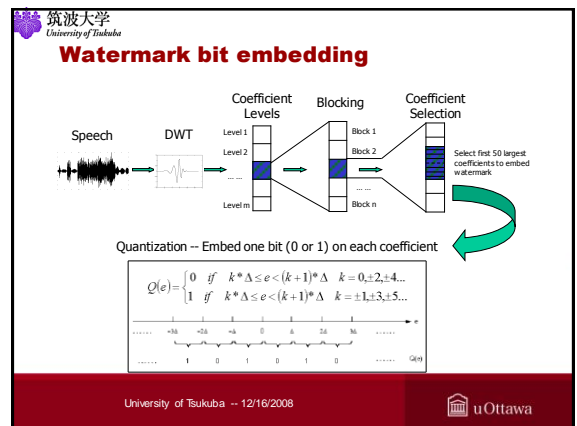
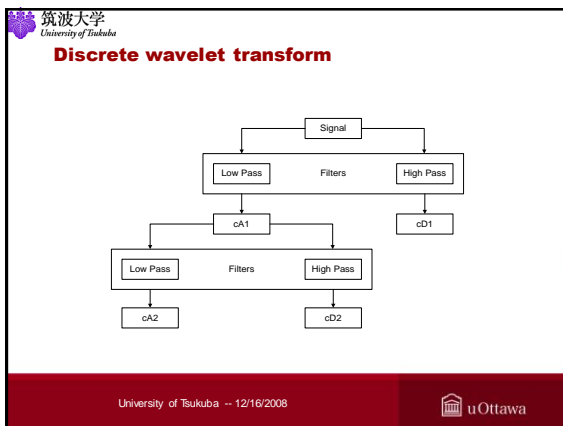
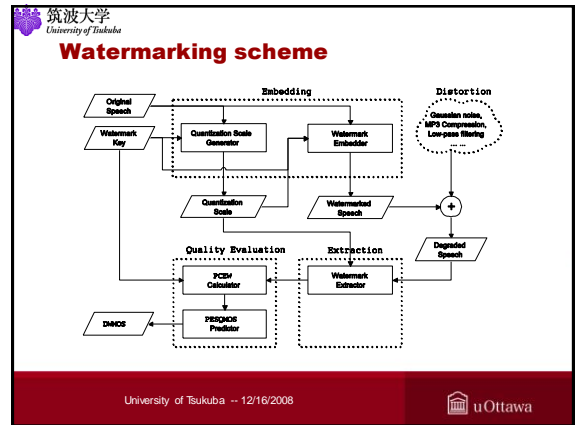
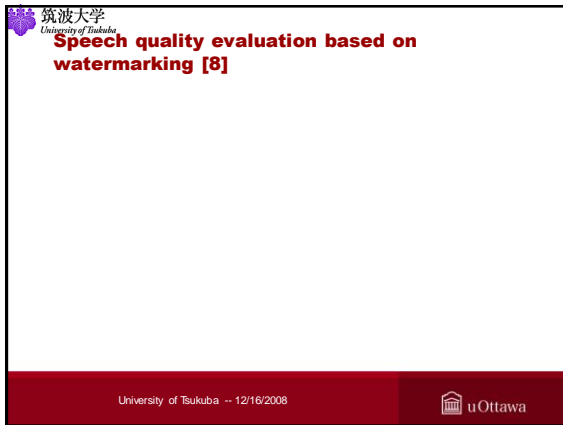
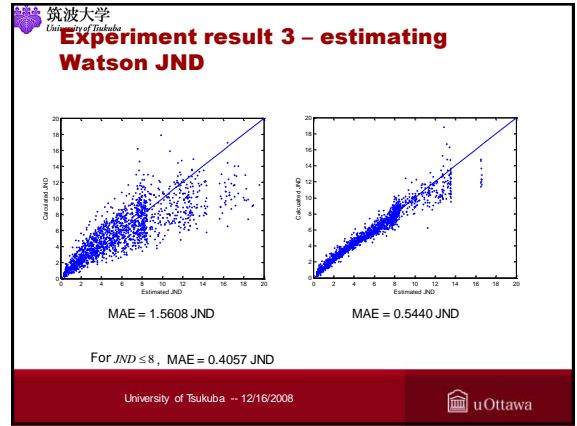
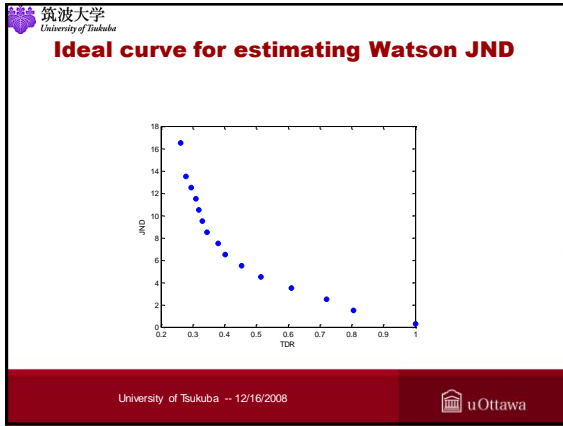
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Experiment result 2 - estimating wPSNR

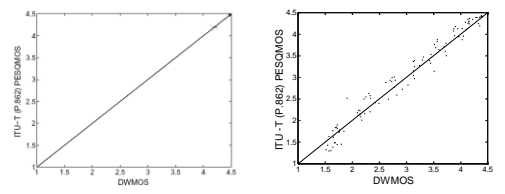
MAE = 2.2982 dB MAE = 0.7967 dB

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Experimental results



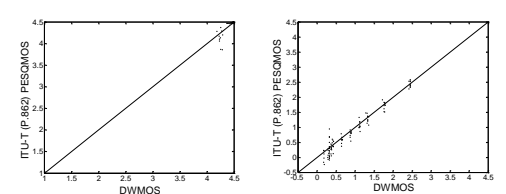
(a) MP3 compression (100) samples (b) Gaussian noise (100) samples

DWMOS --- predication of MOS

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Experimental results



(c) Low-pass filtering (80) samples (d) Packet loss (100) samples

DWMOS --- predication of MOS

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Research in process

- The watermarking-based image quality algorithm is applying to the MPEG-2 / H.264 video codec.
- The research on quality estimation against noise pollution, packet loss, and other signal processing are in process.
- The experiment to simulate subjective visual quality is under consideration.
- NSERC Strategic Project: Quality evaluation and enhancement of audiovisual signals based on digital watermarking


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Selected Journal Papers

(RST invariant image watermarking)

- D.Zheng, S.Wang, and J.Zhao, An RST invariant image watermarking algorithm with mathematical modeling and analysis, to appear in IEEE Transactions on Image Processing.
- D.Zheng, Y.Liu, J.Zhao and Abdulmoteleb El Saddik, A Survey of RST Invariant Image Watermarking Algorithms, ACM Computing Surveys, Vol. 39, No. 2, Article 5, pp. 1-91, June 2007.
- Y.Liu, D.Zheng, and J.Zhao, An image rectification scheme and its applications in RST invariant digital image watermarking, Kluwer Journal: Multimedia Tools and Applications, Vol. 34, No. 1, pp. 57-84, July 2007.
- D.Zheng, Y.Liu, and J.Zhao, RST invariant digital image watermarking based on a new phase-only filtering method, Elsevier Journal: Signal Processing, Vol.85, No.12, pp.2354-2370, December 2005.
- Y.Liu, D.Zheng, and J.Zhao, A Rectification Scheme for RST Invariant Image Watermarking, IEICE Transactions on Fundamentals of Electronics, Communications and Computer Sciences, Special Section on Cryptography and Information Security, Vol. E88-A, No.1, pp. 314-318, January 2005, LETTER.
- D.Zheng, J.Zhao, and A.El Saddik, RST Invariant Digital Image Watermarking Based on Log-Polar Mapping and Phase Correlation, IEEE Transactions on Circuits and Systems for Video Technology, Special Issue on Authentication, Copyright Protection and Information Hiding, Vol. 13, Issue 8, pp. 753-765, August 2003.

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Selected Journal Papers

(quality evaluation based on digital watermarking)


- Sha Wang, Dong Zheng, Jiyang Zhao, Wa James Tam, and Filippo Speranza, An image quality evaluation method based on digital watermarking, IEEE Transactions on Circuits and Systems for Video Technology, Vol.17, No.1, pp.98-105, January 2007.
- Libin Cai, Ronghui Tu, Jiyang Zhao, and Yongyi Mao, Speech quality evaluation: a new application of digital watermarking, IEEE Transactions on Instrumentation and Measurement, Vol. 56, No. 1, pp. 45-55, February 2007.
- Sha Wang, Dong Zheng, Jiyang Zhao, Wa James Tam, and Filippo Speranza, An Accurate Method for Image Quality Evaluation Using Digital Watermarking, IEICE Electronics Express (ELEX), Vol.2, No.20, pp.523-529, October 2005.
- Libin Cai and Jiyang Zhao, Evaluation of speech quality using digital watermarking, IEICE Electronics Express (ELEX), Vol.1, No.13, pp. 380-385, October 2004.

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Research Center for Knowledge Communities
知的コミュニティ基盤研究センター



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Thank you!

ありがとうございます。



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